

# Whistler Waves

$n$  = index of refraction

$$n = \frac{kc}{\omega}$$

light in vacuum  $n=1$

light through glass  $n = 1.3$

# Index of refraction for a whistler wave

$$n^2 = 1 - \frac{\omega_{pe}^2}{(\omega + \omega_{ci})(\omega - \omega_{ce})}$$

frequencies:

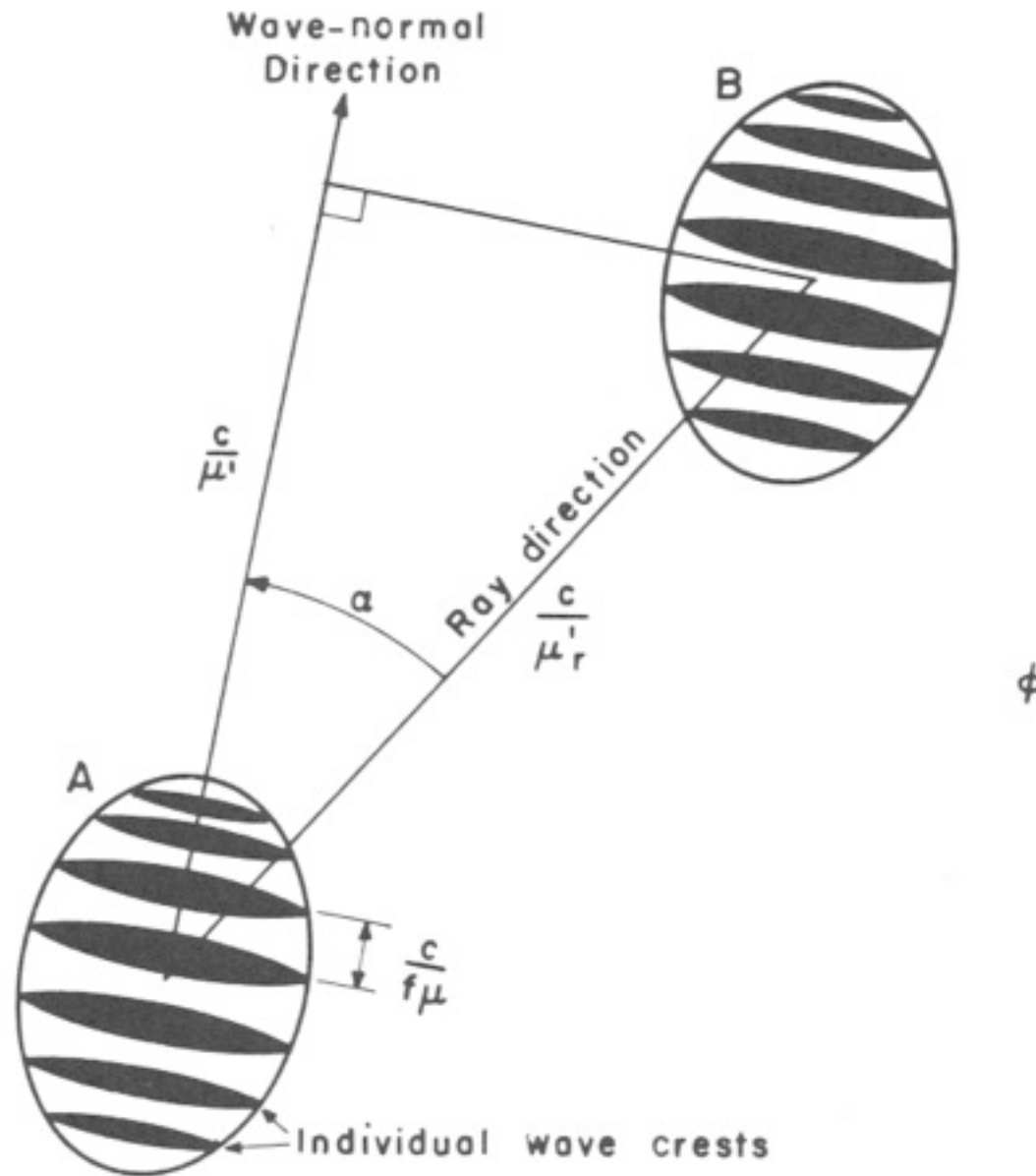
$$\omega = 2\pi f$$

$$f_{ce} = \frac{eB}{2\pi m_e} = 2.8 \times 10^6 B \quad \text{B(gauss)}$$

$$f_{ci} = \frac{eB}{2\pi M_I} = 1.52 \times 10^3 \frac{B}{\mu} = 38 B \quad \text{B(Gauss), Argon}$$

$$f_{pe} = \frac{1}{2\pi} \sqrt{\frac{4\pi n e^2}{m_e}} = 8.98 \times 10^3 \sqrt{n} \quad \text{n density cm}^{-3}$$

# Wave packet propagation



# More propagation along B

$$n^2 = 1 - \frac{\omega_{pe}^2}{(\omega + \omega_{ci})(\omega - \omega_{ce})}$$

$$V_{\text{phase}} = \frac{\omega}{k} = \sqrt{\frac{\omega \omega_{ce} c^2}{\omega_{pe}^2}} \quad \omega^2 = \frac{\omega \omega_{ce} c^2}{\omega_{pe}^2} k^2$$

$$\omega = \frac{\omega_{ce} c^2}{\omega_{pe}^2} k^2$$

$$d\omega = \frac{\omega_{ce} c^2}{\omega_{pe}^2} 2k dk$$

$$V_{\text{group}} = \frac{\partial \omega}{\partial k} = \frac{2k \omega_{ce} c^2}{\omega_{pe}^2} \propto \omega^{\frac{1}{2}}$$

# Ray Tracing

-- find out trajectory of a ray

Yuhou Wang

what if the wave is moving at an angle  $\theta$  with respect to B?

# Why ray tracing?

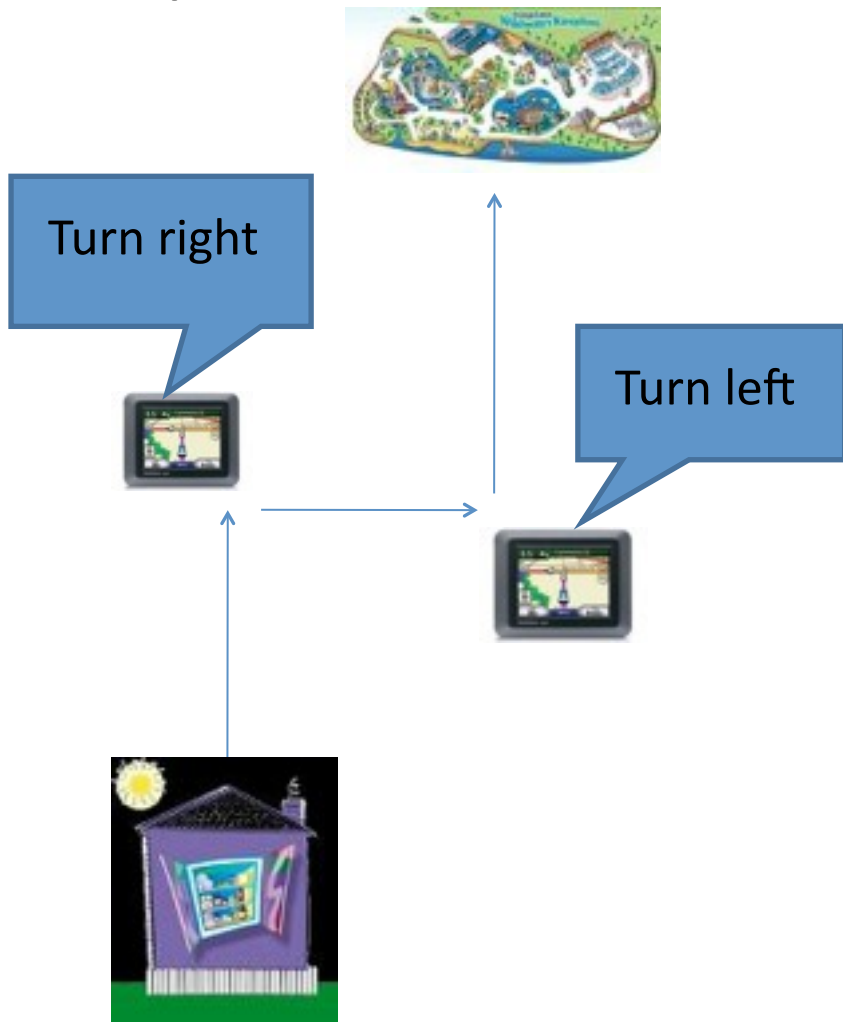
- Um...ray tracing?  
Like this?



What about waves in  
plasmas?

# What's ray tracing

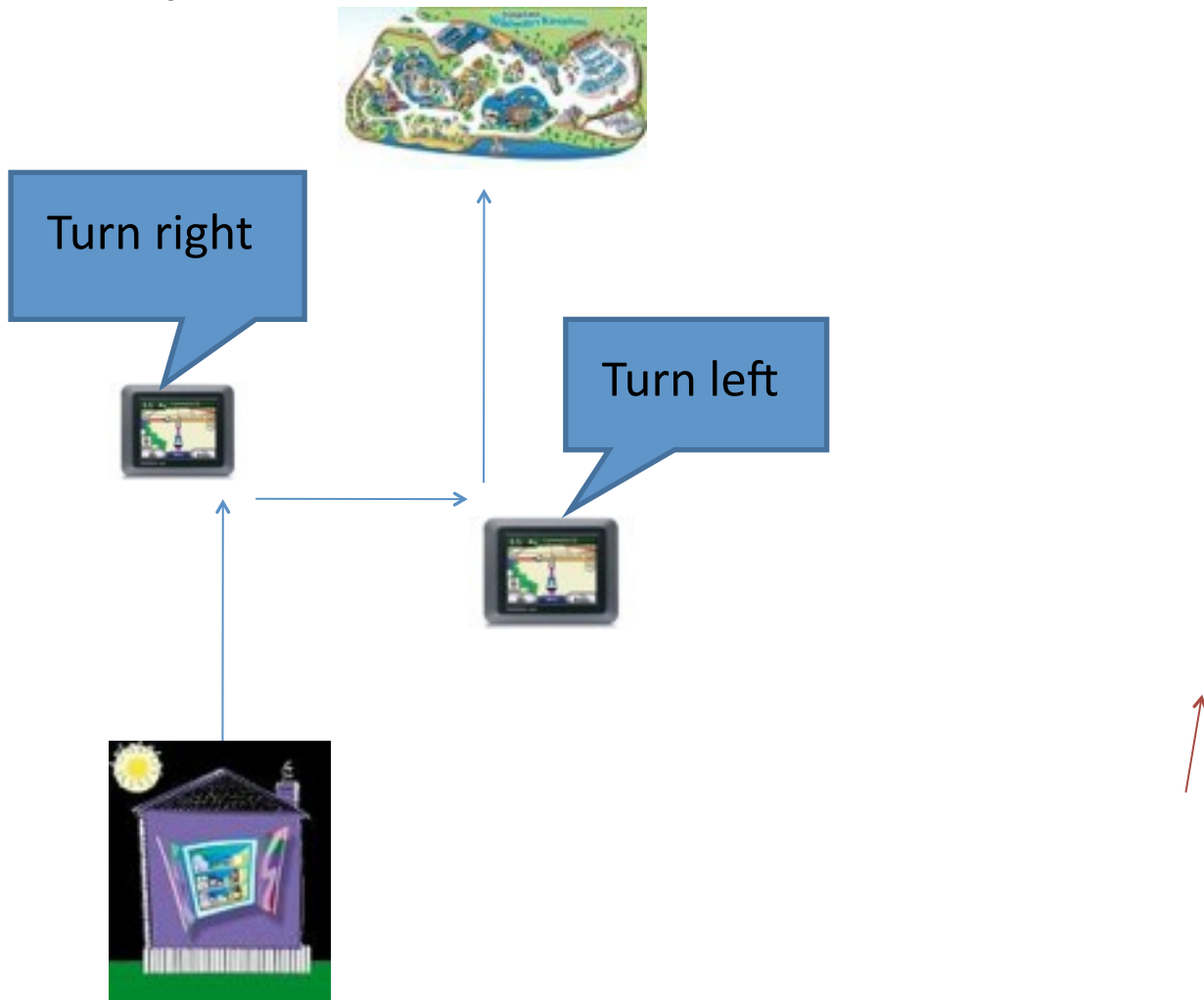
- Imagine you are going to a park ...





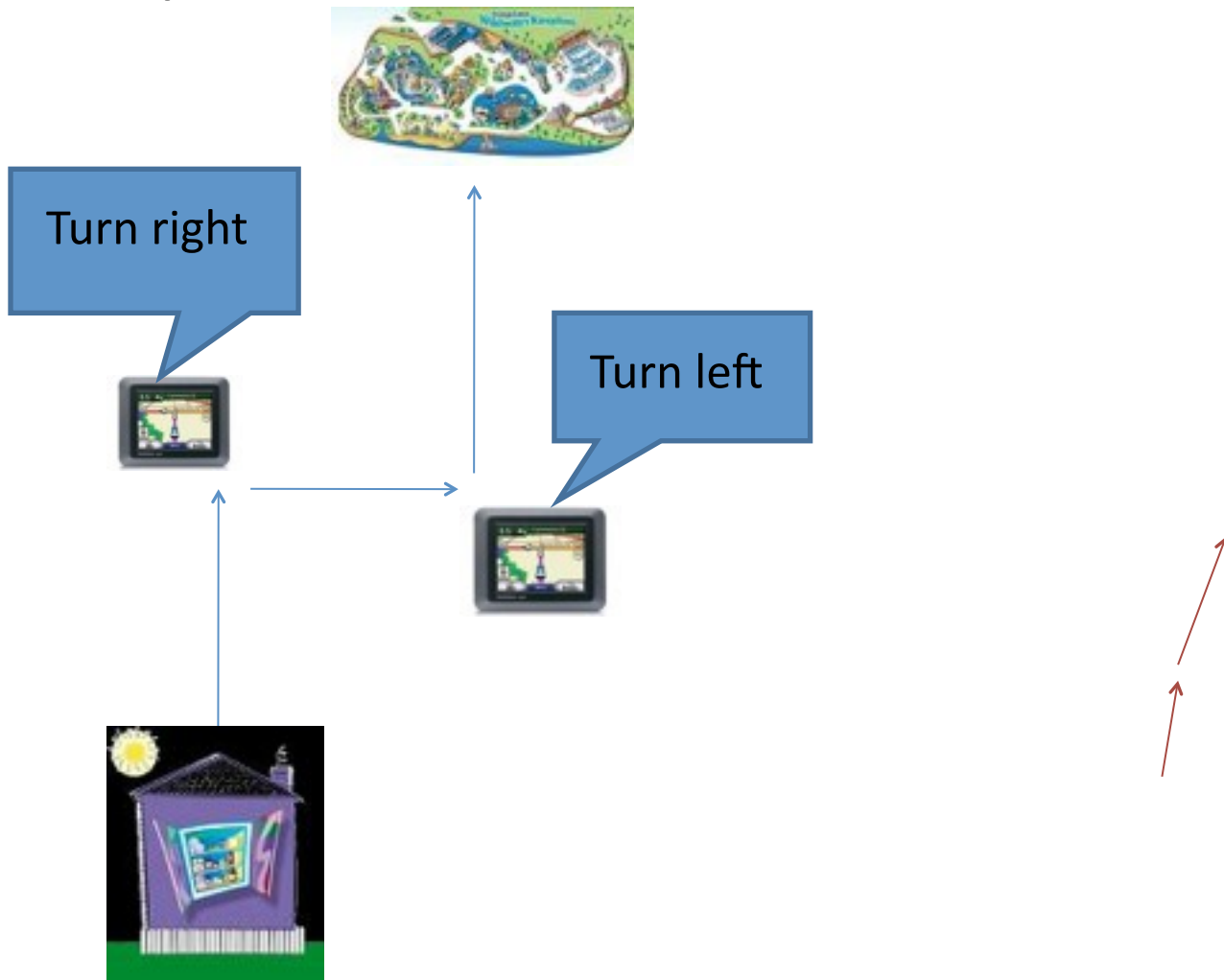
# What's ray tracing

- Imagine you are going to a park ...
- launch a wave in plasma



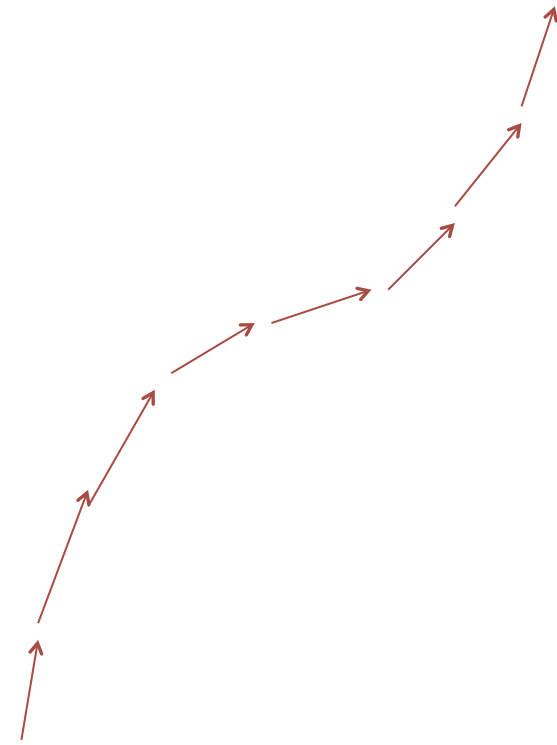
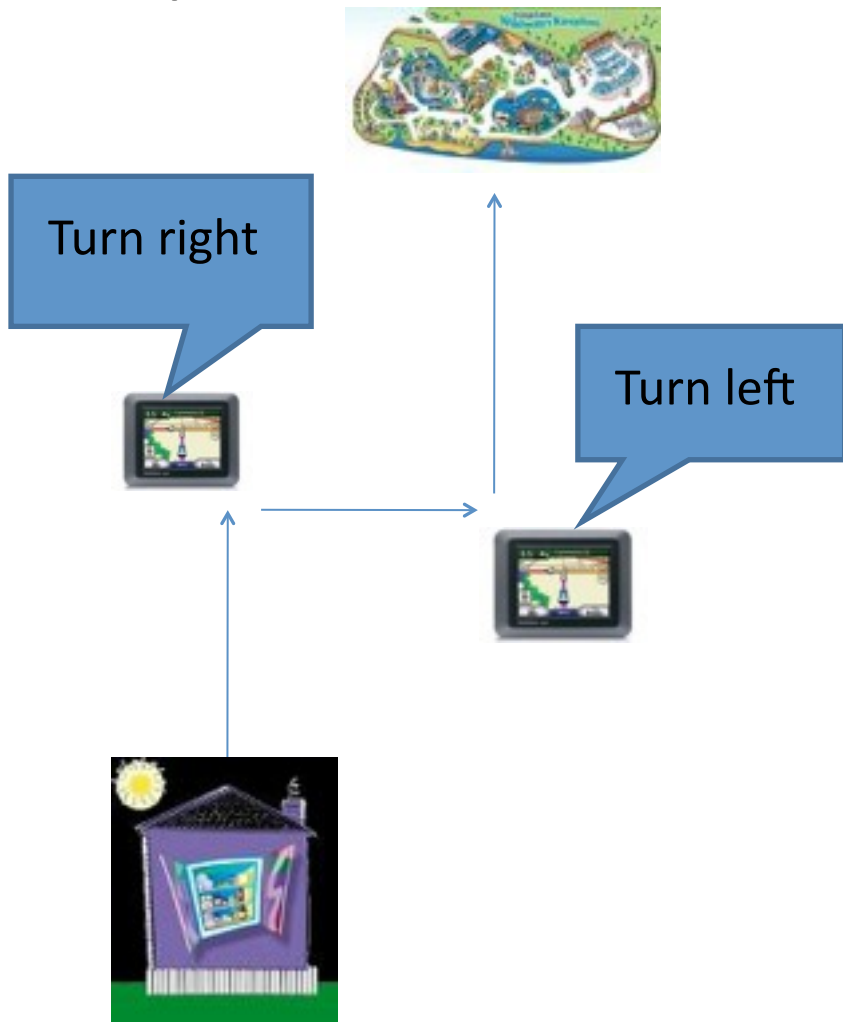
# What's ray tracing

- Imagine you are going to a park ...
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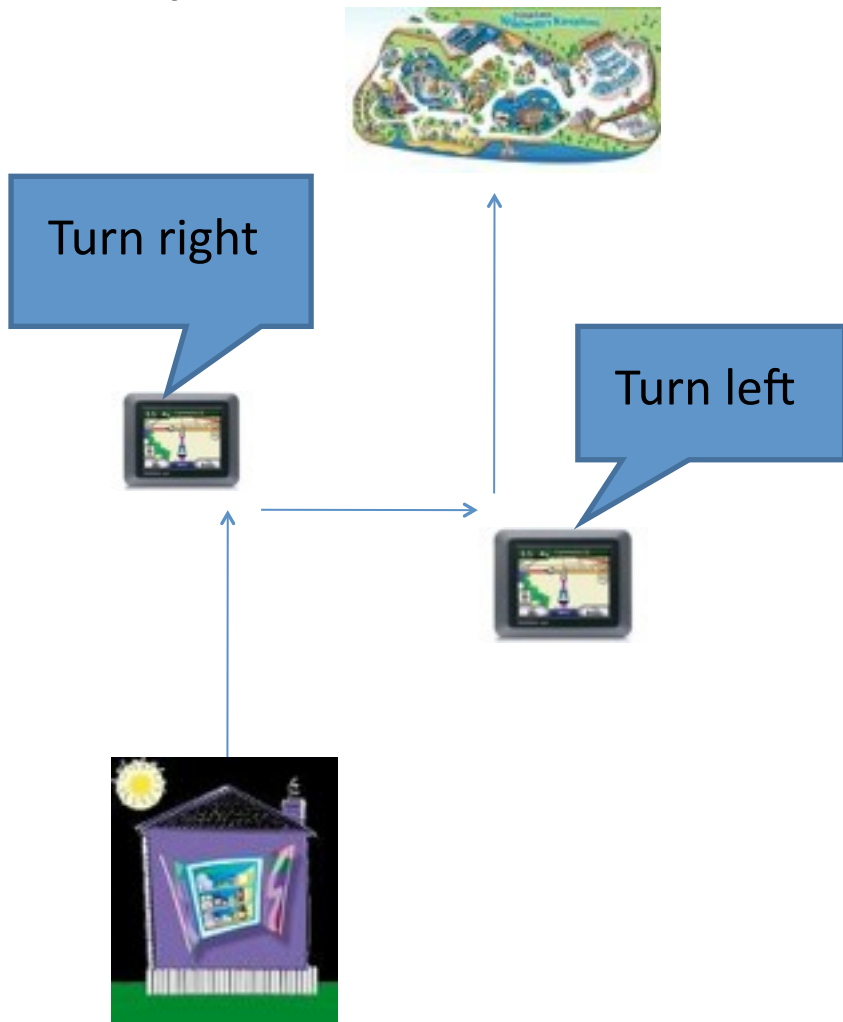
# What's ray tracing

- Imagine you are going to a park ...
- launch a wave in plasma

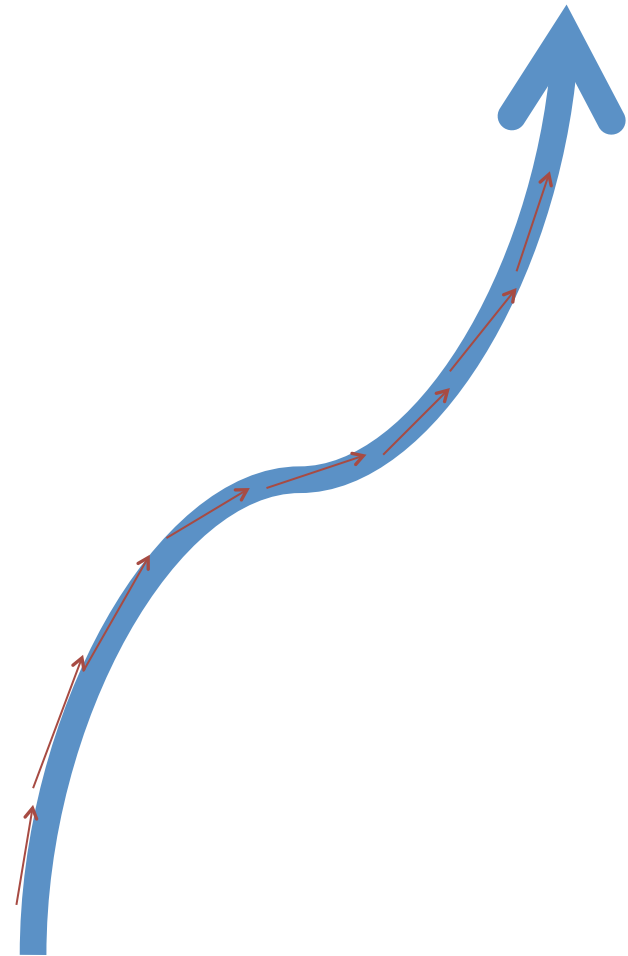


# What's ray tracing

- Imagine you are going to a park ...

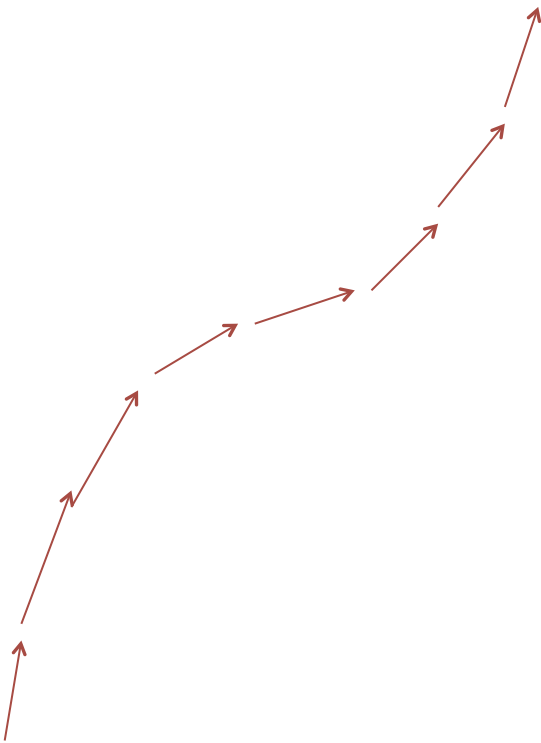


- launch a wave in plasma



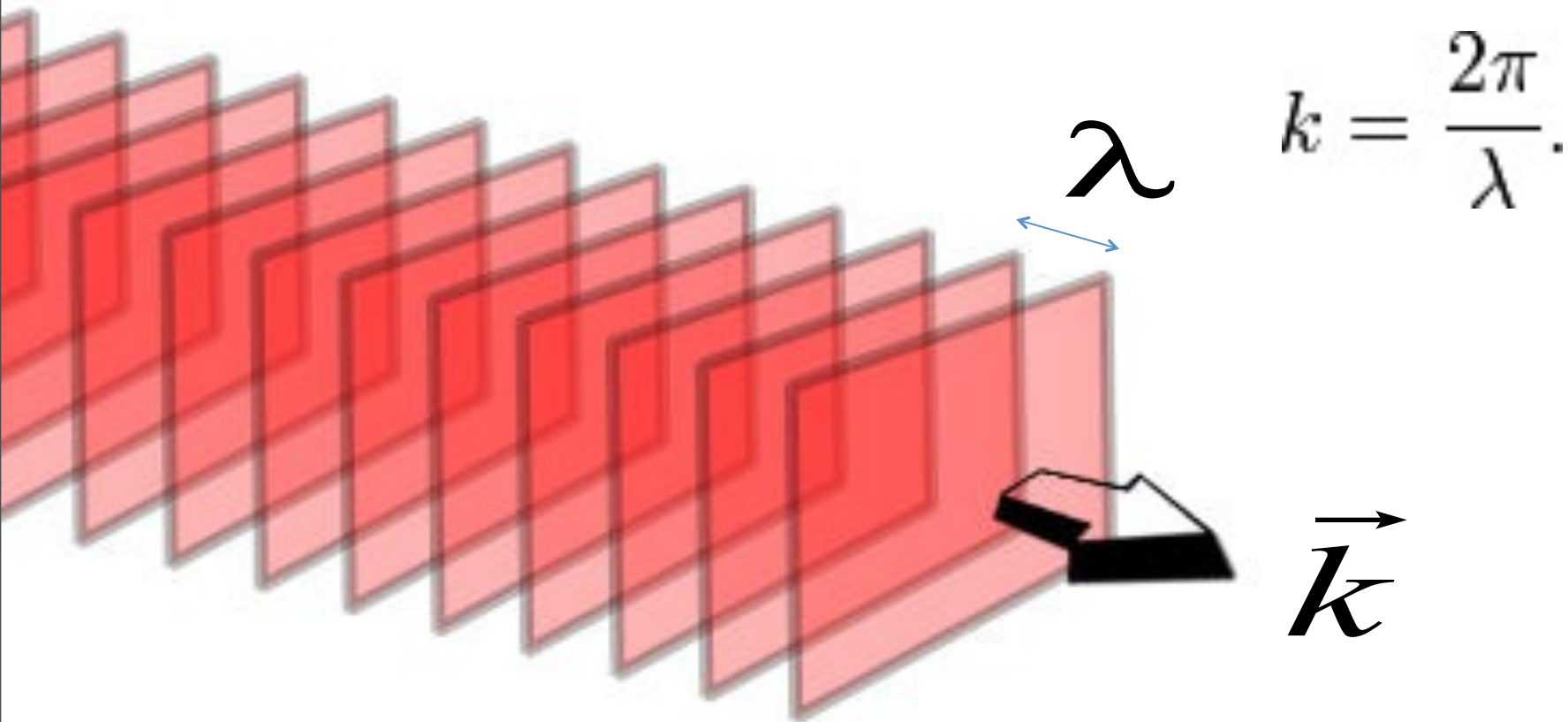
# Coming up next ...

- (How to decide the direction? )  
wave normal, group velocity  
refractive index surface
- (Back to our whistlers as an example)  
refractive index of whistlers  
process of ray tracing  
Some interesting ray



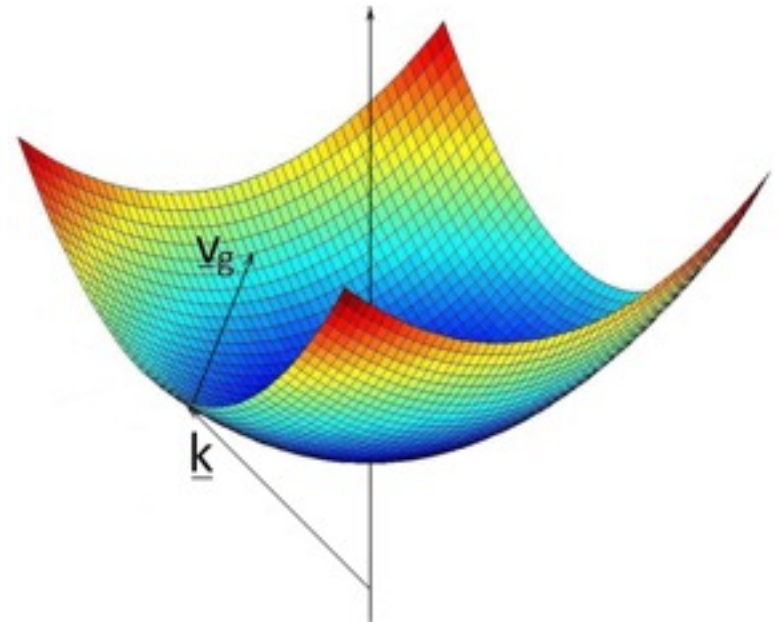
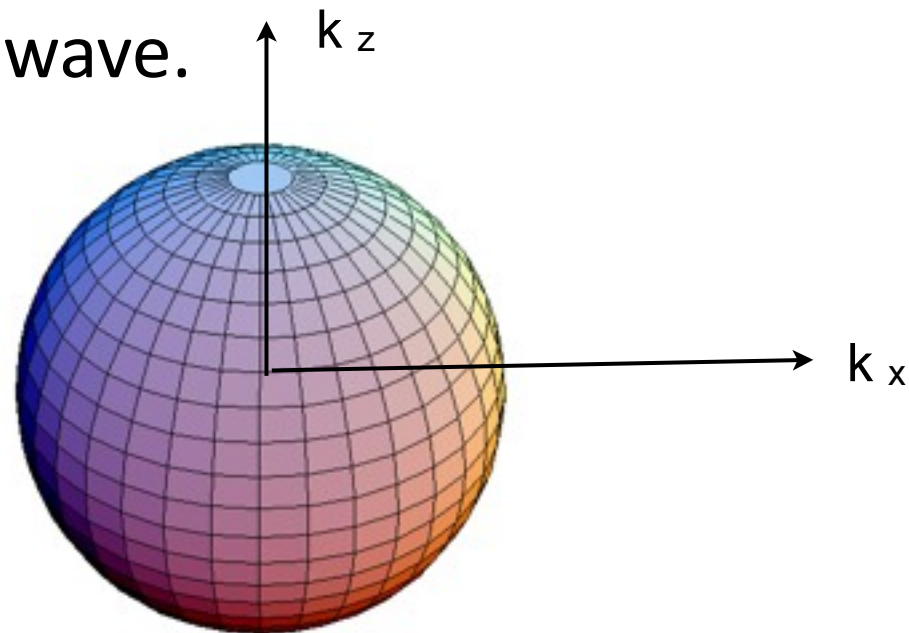
# Wave normal

- Wave vector, k-vector



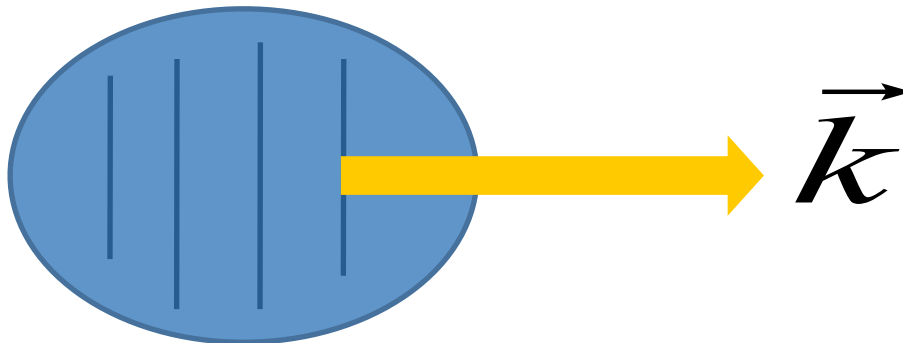
# refractive index surface

- Refractive index surface is a surface in  $k$  space, and it is a collection of all possible wave normal vectors for a certain wave.
- Given a  $k$ -vector, the group velocity direction is perpendicular to refractive index surface at that point



# Group velocity

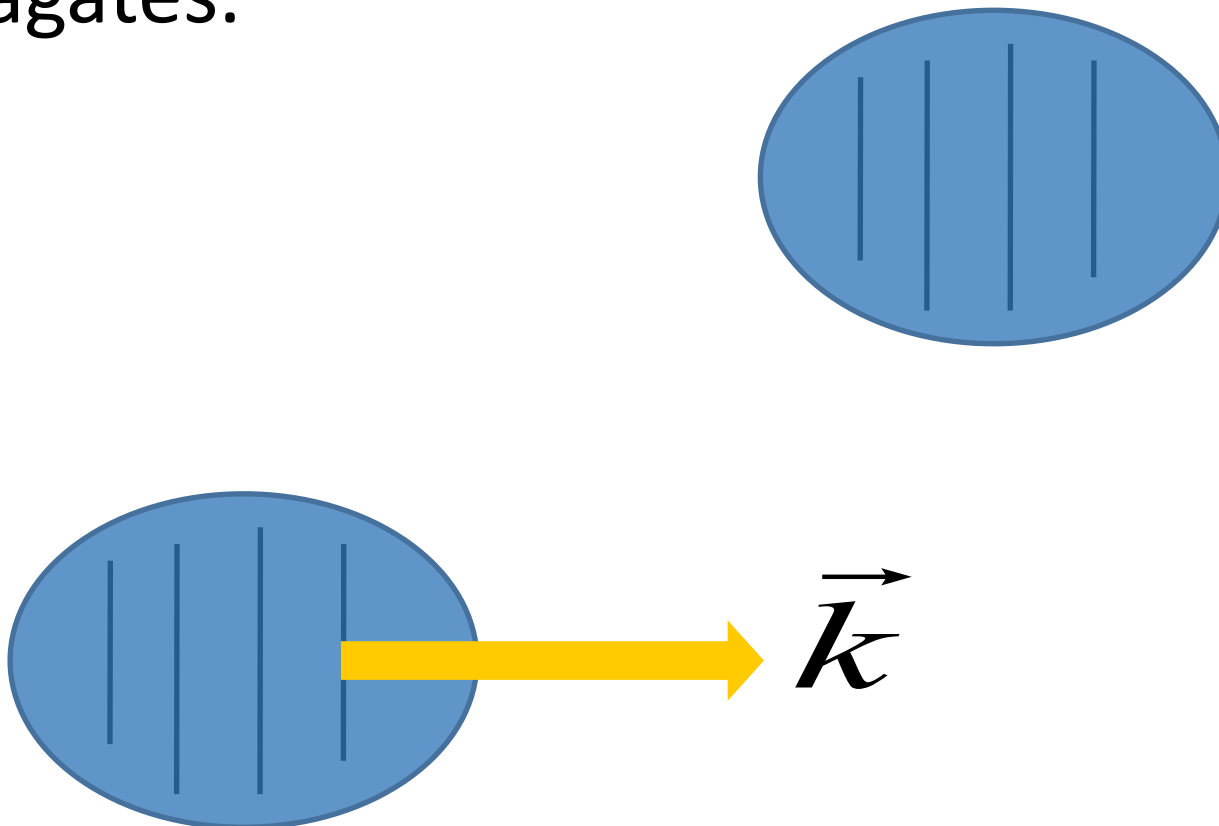
- Defined as:  $\vec{v}_g \equiv \frac{\partial \omega}{\partial \vec{k}}$
- Group velocity is the velocity at which energy propagates.





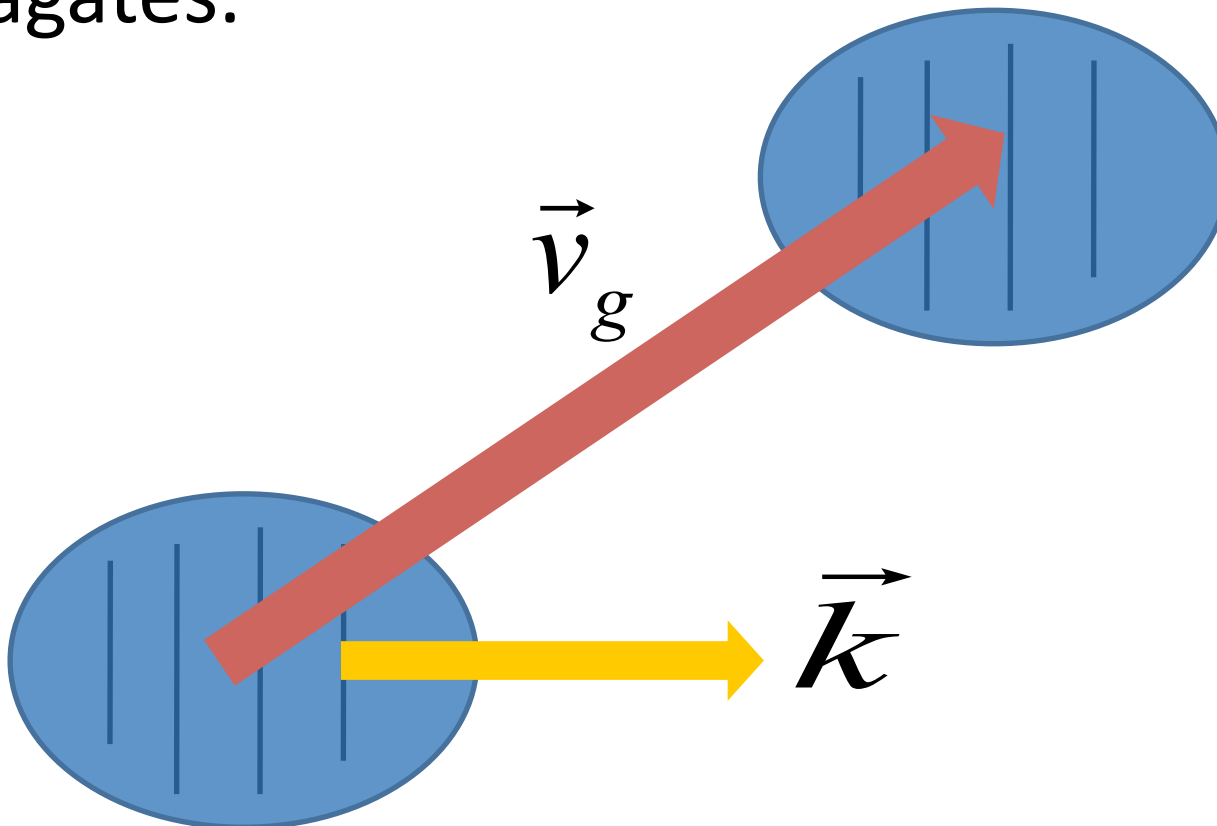
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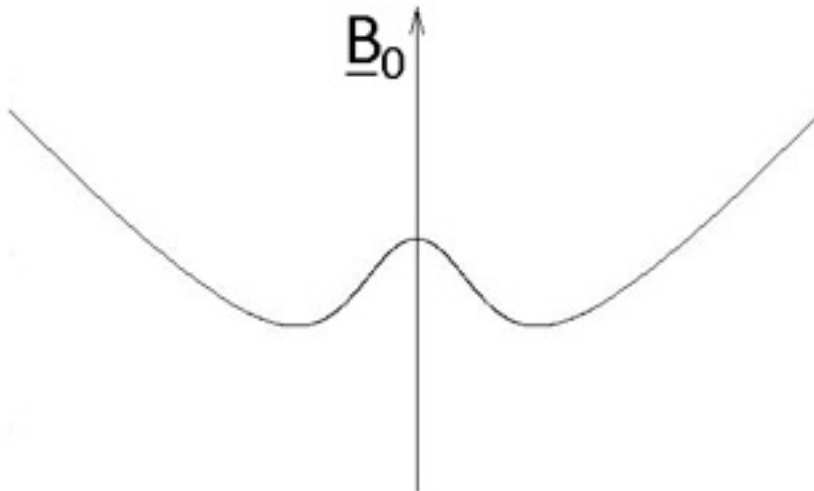


# Refractive index surface – Whistler Wave

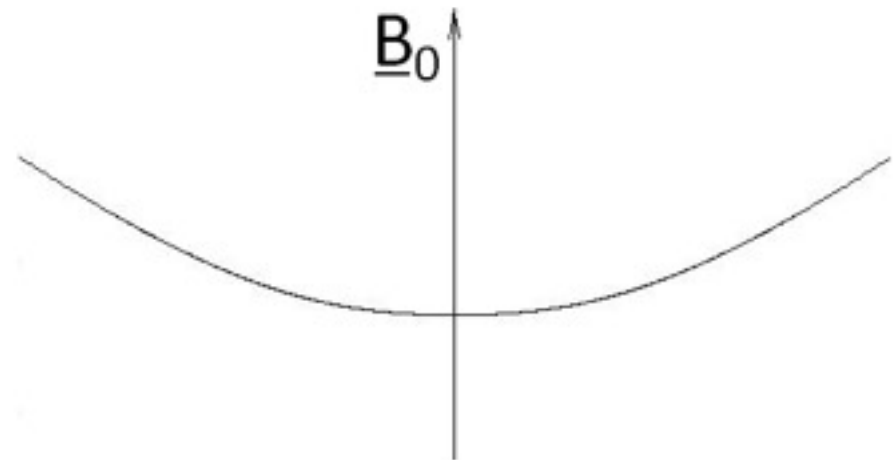
- Whistler wave refractive index:

$$n = \left(1 - \frac{\omega_{pe}^2 / \omega}{\omega - \omega_{ce} \cos \theta}\right)^{1/2} = n(\omega, n_e, B_0, \theta)$$

$$0 < \frac{\omega}{\omega_{ce}} < \frac{1}{2}$$



$$\frac{1}{2} < \frac{\omega}{\omega_{ce}} < 1$$



Note at each density the refractive index surface changes...here is an example

